

ART CURRICULUM MAP



ESA Exam Students pick a theme and produce their own "story" about how they feel about their theme via 2-4 artists work. Their own versions of the Work.

Producing an AO4
2 Day Exam



2 Day Exam

Further Study

- A-Level or Btec at college.
- Then Foundation (You can do Foundation at College, but it's better at Art School). Then do a Post Grad at a Good Collage- Royal College or The Slade.

Career Paths

- Animator, Graphic design, Illustrator, Fashion Designer, Potter, Painter, Game designer, tattooist, photographer, Set Designer, Interior Designer, Architect, Art Therapist, there's more!

Skills

Many transferable skills, to many other crafts-Trades, using your hands. Also you have the confidence that you can do much more than you have ever thought.

Produce or continue with a project that is broad ranging similar to what they will be doing for their ESA. More self driven, and coming up with their own work via an artist.

Year 11

2. Students are encouraged: to choose and vary their medias, to reference artists and to create their own versions of the work.



Year 10

1. Starting a project that can be part of their Portfolio, Such as Identity, Horror, or Natural form.

Using Different Media.



Pupils can be introduced to harder or more complicated Techniques



1. Students look at Art and Artists.

Year 9

2. Black History should not just be a Month, Students are introduced to different artists from all over the world



Students are being introduced to different skills, such as printing Photography, Photoshop etc.



All the 3 terms should have different or combined projects that include the Basic Elements.

Year 8

1. All 3 terms should have projects involving art and artists from different cultures



These projects are up to the individual teacher, not proscribed, the teacher must be interested and involved as well.



Line, Shape, Form, Space, Colour, Tone (or Value), Texture, Pattern and Composition.

Base line Entry
Basic Elements.

Year 7

